Kunal Anand Product Designer

London, UK





kunalanand.info@gmail.com



Skills

Design: User flows | User Journey | Wireframes & Mock-ups | Heuristic analysis | User Interface design (UI) Strategy & vision presentations Adobe XD | Figma | Illustrator | Motion Design | Visual design | Animation | Micro Interaction | Empathy mapping | After Effects | Premiere Pro | Adobe Suite | Information Architecture (I.A.) | Production redlines | Style guides & pattern library | High / low fidelity prototyping | Design systems | Data-driven design | Accessibility design WCAG 2.1 | WordPress

Research: Industry / Desk research | Data analysis (quantitative & qualitative) | User research | Task analysis & persona hypothesis | Research synthesis | Competitive analysis | User testing & A/B testing | Cognitive walkthrough | Contextual Inquiry | Concept sketches

Collaboration: Organising workshops | Facilitating design critique | Stakeholder management | Interdepartmental communication | Critical thinking and problem-solving | Cross-functional communication | Agile | Double Diamond methodology | Zeplin | Design thinking

Work Experience

Product Designer Freelance

December 2022 – Present, London

- Currently working on projects in the Banking sector (India) and the Gaming sector (US)
- Design engaging and user-friendly web and mobile app solutions
- Adhere to design principles, visual design laws, and accessibility guidelines (WCAG 2.1)
- Deliver high-quality designs on time and within budget
- Conduct user research and testing to enhance usability and accessibility
- Collaborate effectively with cross-functional teams and clients
- Emphasise project management skills and attention to detail
- Committed to designing inclusively for a positive user experience

Manager (UX Design) **KPMG**

January 2017 – August 2021, New Delhi

- Worked on products from research to design delivery
- Implemented new designs and concepts in native mobile apps, websites, SaaS tools, intranet, internal/external documents, and pitch decks
- Developed and executed design strategies, UX processes, design systems, wireframes, and interactive prototypes
- Established design pipelines and facilitated design reviews with stakeholders
- Collaborated closely with product managers, developers, researchers, and the marketing team
- Worked on projects in various industries including banking, FinTech, oil & gas, automobile, healthcare, e-commerce, and others.

Art Director Axtria

July 2015 – December 2016, Gurugram

• I carried out internal design work and produced videos for various activities like interviews, seminars, events, and demos. In addition, I also designed the company's brand identity.

Production Designer CEB (Gartner)

November 2012 – February 2015, Gurugram

• I was responsible for creating design layouts for the company's web & print materials. I was also doing project management for my design team.

Associate Art Director SPELLMEDIA

October 2011 – September 2012, New Delhi

• This was an ad agency and I worked as a lead designer for their B2B and B2C clients.

Education

MA in Interactive Media Practice (HCI, UX, Design) University of Westminster

Grade: Distinction August 2021 – October 2022, London

• Initiated and led several experimental projects involving augmented reality for mobile & tangible interactions, web usability, UX/UI lifecycle & testing and products for social change.

BA in Mass Communication (Merit) **Sikkim Manipal University**

Grade: Merit August 2012 – October 2017, New Delhi

• Studied and explored design, visual communication, media studies, social media campaigns, storytelling, editing, journalism and ethics.

Diploma (2 years) - Applied arts Diploma (2 years) - Graphics & Editing Diploma (1 year) - Computer applications

Important Links





+44 074420 07677



kunalanand.info@gmail.com



www.linkedin.com/in/anandkunal/